UL_BLACK

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COLLABORATORS					
	TITLE : UL BLACK				
ACTION	NAME	DATE	SIGNATURE		
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Chapter 1

UL_BLACK

1.1 Unlimited Edition - Black Cards

Unlimited Edition - Black Cards

Animate Dead Black Knight Contract from Below Dark Ritual Deathgrip Demonic Attorney Demonic Tutor Drudge Skeletons Fear	Bad Moon Bog Wraith Cursed Land Darkpact Deathlace Demonic Hordes Drain Life Evil Presence Frozen Shade	d
Gloom	Howl from Beyon	a
Hypnotic Specter		
Lich		
Lord of t		Mind Twist
Nether Shadow	Nettling Imp	
Nightmare	Paralyze	
Pestilence	Plague Rats	
Raise Dead	Royal Assassin	
Sacrifice	Scathe Zombies	
Scavenging Ghoul	Sengir Vampire	
Simulacrum		
Sinkhole		
Terror		Unholy Strength
Wall of Bone	Warp Artifact	
Weakness	Will-O-The-Wisp	
	1	
Word of Command Zombie Master		

1.2 Lich

Lich

Color = Black Rarity = A/B/UL(R) Type = Enchantment Cost = BBBB Artist = Daniel Gelon

Text (UL): You lose all life. If you gain life later in the game, instead draw one card from your library for each life. For each point of damage you suffer, you must destroy one of your cards in play. Creatures destroyed in this way cannot be regenerated. You lose if this enchantment is destroyed or if you suffer a point of damage without sending a card to the graveyard.

Rulings

1.3 Sinkhole

Sinkhole

Color = Black
Rarity = A/B/UL(C)
Type = Sorcery
Cost = BB
Artist = Sandra Everingham
Text(UL): Destroys any one land.
NO RULINGS

1.4 Word of Command

Word of Command

Color = Black Rarity = A/B/UL(R) Type = Instant Cost = BB Artist = Jesper Myrfors

Text(UL): You may look at opponent's hand and choose any card opponent can legally play using mana from his or her mana pool or lands. Opponent must play this card immediately; you make all decisions it calls for. This spell may not be countered after you have looked at opponent's hand.

Rulings